

# Philip Hines

Environment Modeler

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[Digital Portfolio](#)

## Education

Full Sail University

BS Degree in Computer Animation

June 2014 – Sept 2016

Seminole State

AS Degree in Digital and Interactive Media Design (Cum Laude)

Sept 2011 – Dec 2013

AS Degree in Arts (Cum Laude)

Jan 2009 – July 2011

Certificates

Digital and Interactive Media Design

Digital Media

Digital Media – Graphic Design Support

Pittsburgh Fire academy

## Skills/Software

- Autodesk (Maya/3DS Max/Mudbox)
- zBrush
- Adobe (Photoshop/Premiere)
- After Effects
- Nuke
- UDK Unreal Engine
- Microsoft Office
- HTML
- Modeling
- Texturing
- Lighting
- Rendering

## Work History

Brittany Productions

Aug 2017- Sept 2018

3D Artist

- Modeled from start to finish, including all objects in room, different locations as needed.

Graf Investments

Dec 2017 - Feb 2018

3D Environment Modeler

- Modeled, Textured, Lit, and Rendered properties that were for sale based off of pictures and blueprints.

PSAV

Aug 2019- Oct 2019

3D Event Designer

- Modeled, Textured, Lit, and Rendered different events that needed to be designed to a customers specifications.

PICS Inventory Specialist

Inventory Auditor

- Accurately and efficiently counted and recorded data using a 10 key machine.

### **Accomplishments**

- Received **seven** outstanding customer service awards.
- Entered and placed in Seminole State of Florida's art festival.
- Upheld position on **President's** and **Dean's list** throughout school.
- Volunteered as a Firefighter at Homeville Fire Department.